

Writing

Non-chronological reports – All about Brighton, it's tourism, nature and features.

Use capital letters, full stops and question marks to demarcate sentences

Use both subordinating and coordinating conjunctions

Use noun phrases which add detail to description.

Ask a question and use a question mark

Move from generic nouns to specific nouns, eg, The Palace Pier

Similes using "like"

Reading

Focus Drivers:

Retrieval

Summarise

Inference

Geography:

Describing Brighton and key landmarks using directional language.

Look at the human and physical geography of Brighton and Hove.

Create a simple map and key

History:

To compare aspects of life in Georgian times to the present day

To learn about Dr Russell and the Brighton Pavilion

PE:

Games for understanding

Team building

The unit of work will challenge pupils to create simple defending and attacking tactics, while continuing to develop an understanding of the transition from defence to attack.

Pupils will apply these tactics as a team into games.

Brighton Rocks

Maths:

Time: Focusing in o clock, half past, quarter past and beginning to understand tell the time to 5 minutes

Statistics: Focusing on block diagrams, pictograms and tables.

Position and direction: interpreting movement and describing turns

Mental Maths – continuing to practise mental arithmetic skills and using Numbots daily.

Trips and extra activities

Pavilion trip- looking at history of the Pavilion and sketching the Pavilion.



Art:

Mixed media

Creating a collage of Brighton using a variety of techniques

Sculpture:

Creating one of Brighton's big structures using malleable material

DT:

Experimenting with levers and pulleys to make a product move.

PSHE

Jigsaw – Changing Me. This unit will involve:

life cycles in nature

growing from young to old

what is independence?

learning about differences in female and male bodies (correct terminology)

preparing for transition (moving on)